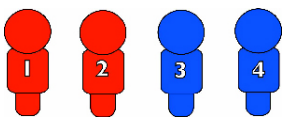


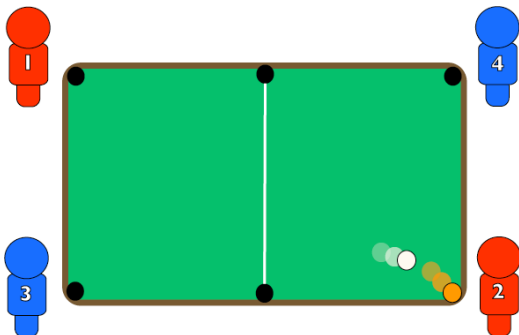


TEAMBALL

PLAY IT.

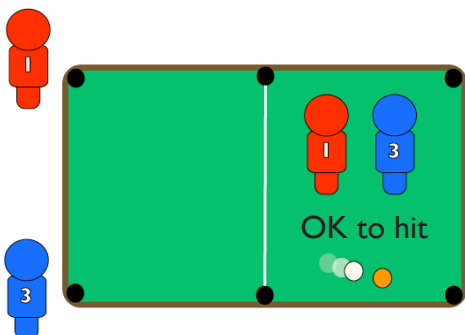


4 players, 2 teams of 2



Teammates stand diagonally across the table from one another

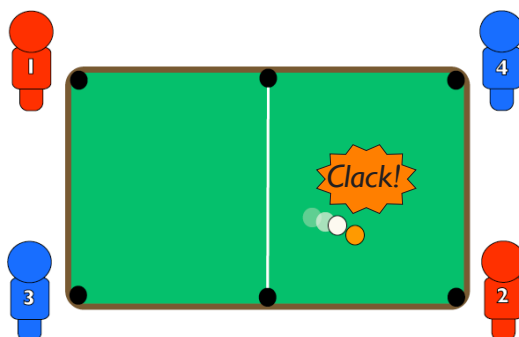
The object of the game is to throw the cue ball so that it sinks the colored ball into any pocket on the table



THE MAIN CATCH

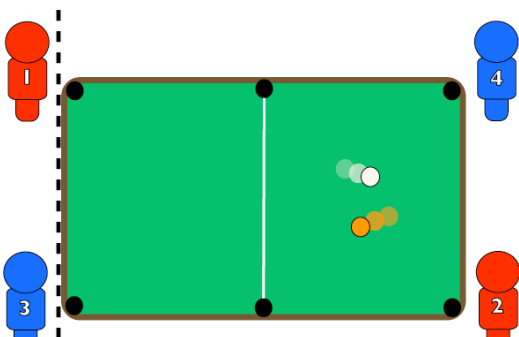
You can only hit the colored ball when it is on the other half of the table from you

Teammates will frequently need to pass to each other



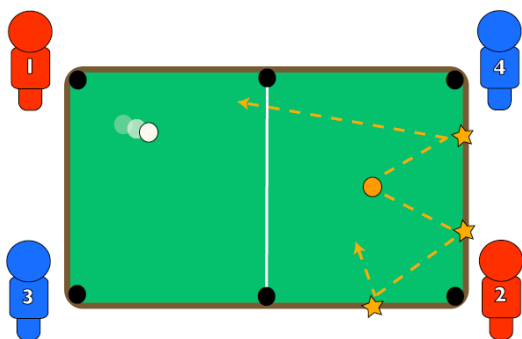
Turns alternate each time a thrown cue ball strikes the colored ball

Do not let the colored ball come to rest on your team's turn



Your team may throw the cue ball as many times as you need to hit the colored ball before it stops. It does not matter if the cue ball goes in a pocket

You may move toward the middle of the table to grab the cue ball, but you must shoot from the rear of the table



Place the colored ball on the rack mark for a serve

A serve must either hit two rails or cross back over the center line (or go into a pocket for an ace)

Three unsuccessful serves cause a fault

Winner of previous point serves

A team scores a point when:

- It sinks the colored ball
- The colored ball stops moving on the other team's turn
- A member of the other team commits a fault or a foul

A player fouls by:

- Hitting the colored ball with the cue ball on his half of the table
- Touching the colored ball with any part of his body or clothing
- Touching the cue ball on the other team's turn
- Causing the colored ball to leave the table (the cue ball may leave the table)
- Throwing the cue ball with a foot placed forward of the back side of the table

A game is played to **10** points

A team must win by **2** points



For more information on Teamball, visit the official website of the American Teamball Association of America at

PlayTeamball.com

GAME ON!